Rdsm: Distributed (Quasi-)Threads Programming in R

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`Rdsm` provides a threads-like programming environment for R, usable both within a multicore machine and across a network of multiple machines. The package gives the illusion of shared memory, again even across multiple machines on a network.

Consider for instance the assignment `y <- x`. In a message-passing setting such as `Rmpi`, `x` and `y` may reside in processes 2 and 5, say. The programmer would write code

`s`end x to process 5

to run on process 2, and write code

`r`eceive data item from process 2
`s`et y to received item

to run on process 5. By contrast, in a shared-memory environment, the programmer would merely write

`s`et y to x

vastly simpler.

Accordingly, many in the general parallel processing community find that the shared-memory approach makes code easier and faster to develop, and easier to maintain and extend. See for example Chandra (2001), Hess *et al* (2003) etc.

`Rdsm` should have a wide variety of applications, such as

- Performance programming, in "embarrassingly parallel" settings.
- Parallel I/O applications, e.g. parallel Web data collection.
- Collaborative tools.

Again, these applications can be done via message-passing too, but we argue that the shared-memory paradigm makes these applications easier to develop, maintain and extend.

We will also compare `Rdsm` to other parallel R packages, in terms of paradigm, flexibility and convenience.

Finally, two general points about parallel R and parallel programming in general will be presented. First, it will be argued that for non-embarrassingly parallel situations, the nature of R presents a fundamental obstacle to performance, so that one is essentially forced to have R call parallel C code, say with direct threads or via OpenMP. Second, a simple mathematical argument will be presented regarding parallelization of `for` loops, showing that in most cases it is not profitable to micromanage allocations of iterations to processes.

References

Chandra, Rohit (2001), *Parallel Programming in OpenMP*, Kaufmann, pp.10ff (especially Table 1.1).

Hess, Matthias *et al* (2003), Experiences Using OpenMP Based on Compiler Directive Software DSM on a PC Cluster, in *OpenMP Shared Memory Parallel Programming: International Workshop on OpenMP Applications and Tools*, Michael Voss (ed.), Springer, p.216.